

evoapplications*

25th International Conference on the Applications of Evolutionary Computation

evoapplications*, the International Conference on the Applications of Evolutionary Computation brings together researchers in applications of Evolutionary Computation and other Nature-inspired techniques.

Call for Special Sessions

Joining forces, this year EvoApps together with **eurogp*** propose a special joint track on Evolutionary Machine Learning.

In addition to regular session, 9 special sessions will be organized on the following topics:

- * Analysis of Evolutionary Computation Methods: Theory, Empirics, and Real-World Applications
- * Applications of Bio-inspired techniques on Social Networks
- * Applications of Nature-inspired Computing for Sustainability and Development
- * Evolutionary Computation in Image Analysis, Signal Processing and Pattern Recognition
- * Machine Learning and AI in Digital Healthcare and Personalized Medicine
- * Evolutionary Robotics
- * Parallel and Distributed Systems
- * Resilient Bio-Inspired Algorithms
- * Soft Computing applied to Games

Researchers interested in proposing a special session are invited to do it. Please, read our Call for Special Sessions.

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Submission Details

Accepted papers will appear in the proceedings of **evoapplications***, published in a volume of the Springer Lecture Notes in Computer Science, which will be available at the Conference. Submitted papers require novel and complete research work or interesting preliminary results. Submissions must be original and not published elsewhere. The submissions will be peer reviewed by at least three members of the program committee. The reviewing process will be double-blind, so please omit information about the authors in the submitted paper. Submit your manuscript in Springer LNCS format and provide up to five keywords in your Abstract

Page Limit: 16 pages

Submission Deadline

1 November 2021

For further information please visit
www.evostar.org/2022/evoapps